



FANDOM

FAN
CENTRAL
BETA

GAMES



ANIME



MOVIES



TV



VIDEO



WIKIS

START A
WIKI

인증 후 이용

확인



휴대폰 인증 후 이용

열기

ADVERTISEMENT

THE
WITCHER
RPG WIKI

The Witcher RPG Wiki

EXPLORE

WIKI CONTENT

COMMUNITY

SIGN IN

REGISTER

82
PAGES

in: Neverwitcher, Monsters

Aydakhurg

EDIT

This fan-fiction article was written by [Neverwitcher](#).
Please do not edit without the writer's permission.

Aydakhurg, a combination of the words 'fear' and 'bringer', are large green insectoids that dwell in [Haak](#) and some regions of Zerrikania. They were the basis for the creatures called [Frightner](#), which were created through controlled mutations. Sometimes they are called Aydamahrac, fearmonsters, as their mere appearance strikes fear into onlookers.

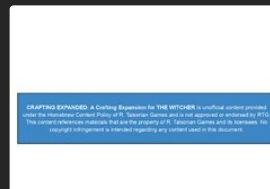
Aydakhurg



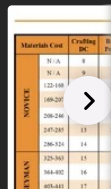
Information

Class	Insectoid
Occurrence	Hakland
Susceptibility	Silver, Insectoid Oil
Tactics	Unknown
Loot	Chitinous shell Aydakhurg heart! Lesser blue mutagen! Lesser green mutagen! Venom extract! Aydakhurg Claw (Trophy)

Recent Images



CRAFTING EXPANDED A Crafting Expansion for THE...
in **CRAFTING EXPANDED: A Crafting Expansion for THE...**
a day ago



CRAFTING EXPANDED A Crafting Expansion for THE...
in **CRAFTING EXPANDED: A Crafting Expansion for THE...**
a day ago

Popular Pages



CRAFTING EXPANDED: A Crafting Expansion for THE WITCHER (TTRPG)



Cleric (TTRPG)



Day-Laborer (TTRPG)



Elementalist (TTRPG)



Item System for use with The Witcher TTRPG

HONEST
TRAILERS

00:02


41:20



Follow on IG TikTok Join Fan Lab llenge your friends!

Trivia

- Thanks to SMiki and krzychukar for their help with the naming

The Witcher Online: The Neverwitcher Nights Project		[Hide]
Races	Human • Elf • Dwarf • Halfling • Mutant • Doppler	
Professions	Artisan • Bard • Doctor • Druid • Mage • Man-at-Arms • Merchant • Noble • Peasant • Priest • Ranger • Rogue • Witch • Witcher	
World	Timeline • Faiths & Pantheons • The North • Mahakam • Southlands • Hakland • Ofir • Melukka • Zangvebar	
Gameplay	Character Development • Combat • Crafting • Skills • Magic • Magic school • Trading • Signs • Invocations • Powers • Death • Wounds • Derangements • Overland Map	
Power Groups	Rivian Army • Rivian Guilds • People of Elm • Heimwehr • Mahakam Volunteer Army • Scioa'tael • Order of the White Rose • Mashujaa wa Zang • Brotherhood of Mages • Novigrad Gangs	
VIPs	List of Player Characters • Brover Hoog • Fergus var Emreis	
Bestiary	Aydakhurg • Otso • Nidhogg • Zystling • Wort • Bubljos • Ilyocori • Nighthag • Buggegil • Gan Caenn • Ogre	
Locations		[Show]

Categories

Community content is available under [CC-BY-SA](#) unless otherwise noted.



EXPLORE PROPERTIES

[Fandom](#)
[Muthead](#)
[Fanatical](#)

FOLLOW US



OVERVIEW

[What is Fandom?](#)
[About](#)
[Careers](#)
[Press](#)
[Contact](#)
[Terms of Use](#)
[Privacy Policy](#)
[Global Sitemap](#)
[Local Sitemap](#)

COMMUNITY

[Community Central](#)
[Support](#)
[Help](#)

ADVERTISE

[Media Kit](#)
[Contact](#)

FANDOM APPS

Take your favorite fandoms with you and never miss a beat.



The Witcher RPG Wiki is a FANDOM Games Community.

[VIEW MOBILE SITE](#)